

## **ADAPTIVELY MONITORING BUS SIGNALS**

### **Field Of The Invention**

The present invention is directed generally to data communication. More particularly,  
 5 the present invention relates to methods and arrangements for monitoring data-based events  
 on a communication channel.

### **Background Of The Invention**

The electronics industry continues to strive for high-powered, high-functioning  
 10 circuits. Significant achievements in this regard have been realized through the development  
 of very large-scale integrated circuits. These complex circuits are often designed as  
 functionally-defined modules that operate on a set of data and then pass that data on for  
 further processing. This communication from such functionally-defined modules can be  
 passed in small or large amounts of data between individual discrete circuits, between  
 15 integrated circuits within the same chip, and between remotely-located circuits coupled to or  
 within various parts of a system or subsystem. Regardless of the configuration, the  
 communication typically requires closely-controlled interfaces that are designed to ensure that  
 data integrity is maintained while using circuit designs are sensitive to practicable limitations  
 in terms of implementation space and available operating power.

20 The increased demand for high-powered, high-functioning semiconductor devices has  
 lead to an ever-increasing demand for increasing the speed at which data is passed between  
 the circuit blocks. Typically, these communication applications are implemented using  
 parallel or serial data transmission, and more often via parallel data transmission. In  
 applications using parallel data transmission, a typical implementation would include sending  
 25 multiple data bits simultaneously across parallel communication paths. Such "parallel  
 bussing" is a well-accepted approach for achieving data transfers at high data rates. For a  
 given data-transmission rate (sometimes established by a clock passed along with the data),  
 the bandwidth, measured in bits-per-second, is equivalent to the data transmission rate times  
 the number of data signals comprising the parallel data interconnect.

A typical system might include a number of modules that interface to and communicate over a parallel data communication line (sometimes referred to as a data channel), for example, in the form of a cable, a backplane circuit, a bus structure internal to a chip, other interconnect, or any combination of such communication media. A sending module transmits data over the bus synchronously with a clock on the sending module. In this manner, the transitions on the parallel signal lines leave the sending module in a synchronous relationship with each other and/or to a clock on the sending module. At the other end of the parallel data interconnect, the receiving module receives the data on the parallel data bus; where the communication arrangement passes a clock signal, the receive clock is typically derived from or is synchronous with the clock on the sending module. The rate at which the data is passed over the parallel signal lines is sometimes referred to as the (parallel) "bus rate."

In attempting to optimize the efficiency in such systems, it is beneficial to monitor how the data bus and overall communication block are being used. Traditionally, off-board test analyzers and/or built-in event detectors have been used to detect, count or otherwise measure events occurring on the bus. The information gathered from such tools is then evaluated by the system designers for the purpose of improving the design, *e.g.*, board layout or software organization.

For many applications, improving the design in this manner can be burdensome and costly. For instance, the expense associated with the design of systems requiring customized chips does not permit repeatedly cycling through chip-design layouts for the purpose of improving the bus utilization or throughput. Because such chips are customized by functional specifications, *e.g.*, using a hardware-description language (HDL) such as Verilog or VHDL, chip-design layouts are intended to be altered only at the computer simulation stage of the design. After simulation, the chip prototype is validated in silicon but even then unexpected problems are typical. Overcoming these problems involves use of off-board test analyzers and/or built-in event detectors and more iterations of the above process. Unfortunately, due to the highly integrated structure and high operating speeds of such chips, use of off-board test analyzers and/or built-in event detectors can lead to other problems, such as signal timing, noise-coupling and signal-level issues. Repeatedly redesigning and testing, as typically performed, significantly increases the ultimate design time and cost to such a degree that this



a first event type occurring on the communication channel. The reconfigurable circuit is adapted to respond to the CPU circuit by monitoring for the first event type occurring on the communication channel and by reporting back to the CPU circuit data indicative of the first event. The CPU circuit also responds to the data indicative of the monitored event type by reconfiguring the reconfigurable circuit to monitor for another event type occurring on the communication channel and, thereafter, collects and evaluates signals passed on the communication channel for the other event.

In another embodiment which is consistent with the above-described embodiments, the reconfigurable circuit includes a register circuit that responds to configuration data by storing configuration bits that are translated into expected signals that correspond to events to be monitored on the communication channel. The reconfigurable circuit also includes a comparator circuit that compares the collected signals with the expected signals.

Yet other embodiments are directed to the manner in which the reconfigurable circuit communicates with the CPU circuit. In one such implementation, an interruption mechanism is used for interrupting the CPU circuit in response to the collected signals matching the expected signals. In another implementation, a polling mechanism is used between CPU circuit and the reconfigurable circuit to enable the CPU circuit to read the data indicative of the first event. In yet another embodiment, a detected event is used to increment or start/stop a counter that it is adapted to tract.

Other example embodiments of the present invention are directed to various other related aspects including methodology and system-processing aspects of such communication.

The above summary of the present invention is not intended to describe each illustrated embodiment or every implementation of the present invention. The figures and the detailed description that follow more particularly exemplify these embodiments.

### **Brief Description of the Drawings**

The invention may be more completely understood in consideration of the following detailed description of various embodiments of the invention in connection with the accompanying drawings, in which:

5           FIG. 1 is a diagram of an example circuit arrangement, according to the present invention; and

          FIG. 2 is a diagram showing an expanded view showing an example bus-monitor circuit, also according to the present invention, that is consistent with the circuit arrangement shown in FIG. 1.

10           While the invention is amenable to various modifications and alternative forms, specifics thereof have been shown by way of example in the drawings and will be described in detail. It should be understood, however, that the intention is not to limit the invention to the particular embodiments described. On the contrary, the intention is to cover all modifications, equivalents, and alternatives falling within the spirit and scope of the invention  
15 as defined by the appended claims.

### **Detailed Description of Various Illustrated Example Embodiments**

20           The present invention is believed to be generally applicable to methods and arrangements in which data is transferred over a CPU-based communication path. The invention has been found to be particularly advantageous for high-speed data transfer applications in which communication bus monitoring can lead to enhanced validation and/or improved control and throughput in the communication between the devices coupled to the communication bus. Examples of communication busses (including interfaces) include,  
25 among others: SSTL (stub series transceiver/terminated logic), RSL (Rambus Signaling Logic) interfaces, closely-connected applications such as where the parallel data communication path interouples the two modules on a single-chip, and off-board high-speed communication between chips typically situated immediately adjacent each other on the same printed circuit board. While the present invention is not necessarily limited to such

applications, an appreciation of various aspects of the invention is best gained through a discussion of examples in such an environment.

In one example embodiment, a single-chip circuit arrangement includes a conventional parallel communication bus used to intercouple a CPU circuit to various bus-communicating devices. The CPU circuit includes the conventional memory mapping circuitry that interfaces with the CPU's control, data and address lines for memory mapping between the CPU and the bus-communicating devices. To monitor various types of events occurring between the bus-communicating devices, the single-chip circuit arrangement also includes a reconfigurable circuit that is coupled to the communication channel for the purpose of monitoring the signals passed on the communication channel. The CPU circuit is designed and programmed to communicate with the other bus-communicating devices over a communication channel and adapted to configure the reconfigurable circuit for monitoring an event or event type, e.g., selected by the CPU, that is expected to occur on the communication channel. Compliant with its configuration, the reconfigurable circuit is adapted to monitor for the event and report back to the CPU circuit that the event has been detected. Using this feedback from the reconfigurable circuit, the CPU circuit determines what, if any, action is required and responds by reconfiguring the reconfigurable circuit for further monitoring of additional events of the same type and/or other event types expected to occur on the communication channel.

The events that can be monitored vary depending on the application and even the dynamic activity flowing across the communication channel (or bus). Depending upon the application, these signals can include all, or any subset of, the control, data, and address signals. For example, in one application, only the control and address signals are monitored for activity such as the frequency of, and/or time between, certain requests for service from a particular peripheral device coupled to the communication bus; in this application, the reconfigurable circuit does not need to monitor or even couple to the data lines of the communication bus. In another application, each of the control, address and data signals are monitored for activity such as a certain number a special code is being written to a particular peripheral device; in this application, the reconfigurable circuit monitors each of the data lines of the communication bus.

The above example embodiment is applicable to various types of bus-coupled data processing arrangements in which one or more clocked circuit blocks are accessed using circuit-block addressing by another circuit block requesting data therefrom over a bus which can be monitored. In this regard, the present invention is not necessarily limited to parallel communication busses but can also include serial communication arrangements such as specified by I2C and RS232-type protocols. With respect to various parallel communications, embodiments of the present invention are directed, for example, to processing arrangements using the Advanced Microcontroller Bus Architecture ("AMBA"), AMBA-Advanced Peripheral Bus ("APB"), high-speed busses such as the Advanced High-performance Bus ("AHB"), and other types of ARM-based data processing arrangements. Other embodiments of the present invention are directed to IBM's CoreConnect on-chip bus and Motorola's IP-bus, and other data high-performance bussing CPU arrangements as further exemplified below.

Referring now to the figures and according to the present invention, FIG. 1 illustrates an example arrangement of a CPU-based data communication arrangement in which a bus (or "communications channel") monitor 100 monitors communication between various circuit blocks 110, 112, *etc.* and communicatively-coupled CPU circuit 120. The example arrangement of FIG. 1 further includes conventional arbiter and decode circuits 122 and 124 and clock control circuit 126, which provides clock signals for state-advancing and bus-communication timing functions for the bus-coupled devices. When devices compete for control of the communication channel, depicted by control/address bus 130 and data bus 132, arbiter circuit 122 decides which device will be given control. Decode circuit 124 performs the memory mapping functions for the communication in connection with the CPU circuit 120.

The circuit blocks 110, 112, *etc.* generically represent circuits that can communicate on the bus. These blocks can be commercially available and/or application or customer specific functional blocks. In an example application, the communication channel is implemented as specified by the Advanced System Bus (ASB) standard or the VLSI Peripheral Bus (VPB) bus, and each of these blocks is implemented for communication according to the applicable ASB and VPB standard to effect proper communication using a master/slave relationship. The master/slave communication can be implemented in a number

of ways including using the approach described in connection with U.S. Patent entitled, *Method And Arrangement For Passing Data Between A Reference Chip And An External Bus*, No. 6,154,803, to Pontius *et al.* In this context, the master is the device or accessing circuit block initiating the communication and the slave is the targeted respondent, or a bus-coupled circuit block within circuit 100) of the initiated communication; in accordance with the applicable standard, the arbiter 122 permits control to be maintained with the master.

In this example arrangement, the bus monitor circuit 100 (which can be a microprocessor, a microcomputer or another logic device) is configured by the CPU circuit 120 to monitor the communication channel for expected (including possible) events defined by all or a subset of the control, address and data lines and/or previous conditions of the communication channel. In response to detecting a bus condition for which the bus monitor circuit 100 was configured, the bus monitor circuit 100 reports back to the CPU circuit 120 via a feedback path 140. The feedback path 140 can be implemented, for example, as an interrupt line connected to an interrupt port of the CPU circuit 120, as CPU-pollled data via bus 132 in which the CPU circuit 120 addresses and reads feedback data from the bus monitor circuit 100, or by using a separate line connected to a special data I/O port of the CPU circuit 120. In response, the CPU circuit 120 can then evaluate the data fed back regarding this monitored condition and determine what, if any, action would further facilitate the tasks assigned to the CPU circuit 120 and/or the associated bus-coupled devices.

Typically, the CPU circuit 120 responds by reconfiguring the reconfigurable circuit to further monitor for additional events of the same or another type of condition on the communication channel. Examples of such responsive communication management in the arrangement of FIG. 1 include increasing or decreasing clock frequency of the communications channel to meet bandwidth requirements or to save power.

FIG. 2 illustrates an example implementation of a communication-channel monitor 200 for a parallel data bus arrangement such as the busses 130 and 132 of FIG. 1. The monitor 200 includes programmable configuration logic 210 which receives data over the data bus 132 for its initial and subsequent configurations. A circuit 212 having one or more register files is used to hold configuration bits that correspond to an event to be monitored. These configuration bits are then decoded so as to present corresponding expected signals to monitor for by comparing these expected signals to the active bus signals (control, address



and/or data) which are provided to the monitor 200 directly from the communication channel. Using control logic 216 for signal delivery and timing coordination, logic decode/comparison circuitry 214 or 218 determines if the monitored signals match the signals that the monitor 200 has been configured to monitor, as programmed in the programmable configuration logic

5 210. Immediate feedback of a match or when the counter equals a predetermined value, as output from the logic decode/comparison circuitry 218, is provided via an interrupt driver 220. In other applications, a match can be used to simply increment, stop or start the counter with the counter being monitored as indicated above or merely read after a certain period of time.

10 Another aspect of the monitor 200 is its ability to count the number of a certain type of event or events as programmed into the programmable configuration logic 210. For this purpose, control logic 216 also enables counter circuit 232 which counts each such event or starts/stops the counter in response to such an event. In another embodiment, multiple counters are used with multiple comparators to monitor different events concurrently. It will

15 be appreciated that counter circuit 232 can include more than one counter with each counter assigned for counting a different event detected on the bus.

The present invention should not be considered limited to the particular examples described above. Various modifications, equivalent processes, as well as numerous structures to which the present invention may be applicable fall within the scope of the present

20 invention. For example, multi-chip or single-chip arrangements can be implemented using a similarly constructed one-way or two-way interface for communication between the chip-set arrangements. Such variations may be considered as part of the claimed invention, as fairly set forth in the appended claims.